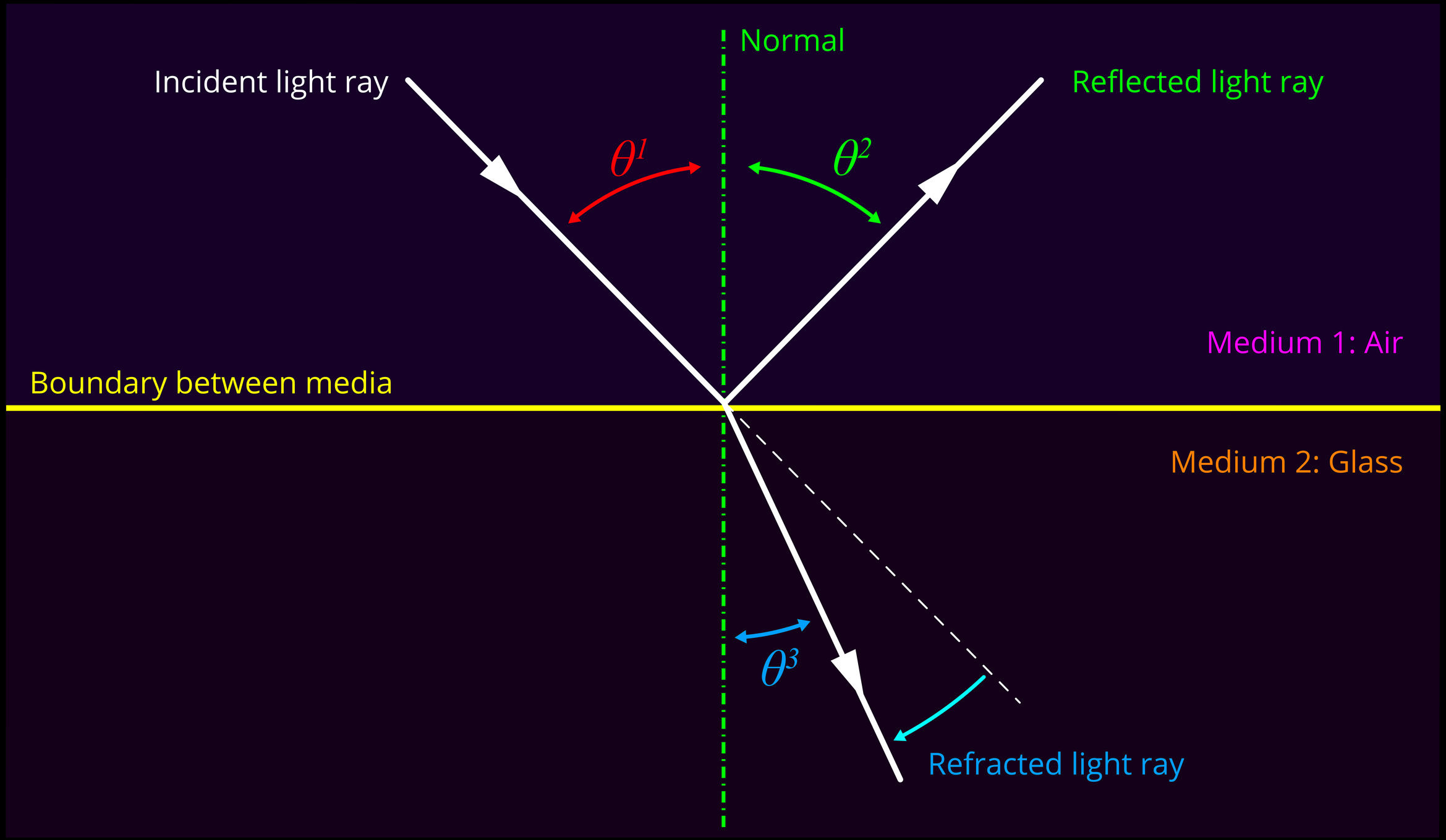
REFLECTION & REFRACTION - FLAT BOUNDARY



Angle of incidence θ^1 = Angle of reflection θ^2. Angle of refraction θ^3.
The refracted light ray bends towards the normal as the light travels from air to glass.